Workshops:
- They used to be at the end and we moved them to the beginning because people were so tired that they weren't able to participate effectively.

Scheduling of the whole week:
- With partner meeting on Monday and workshops on Tuesday there are people with a "dead" day, especially for non-developers.
- Didn't realize that Tuesday wasn't technically a conference day.
- The "intro to samvera" workshop was great but then there wasn't a place to go for the afternoon.
- For next year: Potentially move workshops to Thursday afternoon / Friday morning
- For next year: Partners on Monday until 3pm, then 1.5 hours of the "intro" presentation, then a dinner for partners and newcomers together for a dinner or dinner outing.

Question: What do we want to value / emphasize most in this program? Something has to be in that Friday morning time slot.

How is the balance between prepared talks and unconference slots?
- It's good to have the breakouts at the end because you can use the week to identify things you want to talk about more.
- As a newcomer the breakouts feel like "I don't know what's going to be happening; will this be relevant to me?" Maybe seed / plan a breakout for newcomers, maybe a time to circle back to contact with partners.

Need to continue working on how to integrate registration and messaging for dev congress. There was confusion about how to sign up and we should maybe assume that it will happen and get it better integrated.

Wednesday program:
- Keynote speaker:
  - It was interesting (not a developer, so the humanities stuff was great). Thought it tied in well.
  - I liked having the keynote talk about the local area. Some conferences are starting now with land acknowledgement and this was similarly nice.
  - Good length.
  - Loved it. Connected to larger mission.
  - There was some feedback that maybe the speaker could have talked a bit about the experience of using tools like the ones we build.
  - One person was bored but all other feedback we hear was really positive.
- Posters:

Themes:
- Noticing a lack of the user's perspective / experience.

- ○ Several people agreeing
- ○ Want to see sessions about how developers and users are communicating.
- ○ Users groups?? A possible track?

Program in general
- ● More panels would be good. People talking about things in practice and how they're doing the work.
- ● May need to start program planning earlier in order to do more solicitation.

What if we put some technical workshops on the afternoon of the day of sessions? And pack highly technical presentations together in the morning.

Posters:
- ● Why do we do this?
  - ○ Networking and marketing.
  - ○ Not everybody can present and this is a way for people to get the word out about what they're doing.
  - ○ Some institutions tie attendance to presenting or having a poster, so this enables people to get travel funded.
- ● Really helpful to have the institution print.
- ● Should we have more guidance about what posters should be about?
  - ○ Linking to previous years' posters was helpful
- ● In chicago it felt very separate, it was a happy hour with drinks and food. Felt more natural.
- ● Food was very good - thanks to sponsor.

Lightning talks
- ● These were buried a bit in the poster session.
- ● I wasn't able to be there because I had to be at the poster.
- ● We had a dead half hour; maybe we could compress the lightning talks up before the poster session.
- ● They actually had attendance this year which was really nice.
- ● Not having them scheduled back-to-back with sessions was good.

For IG/WG updates
- ● maybe do a panel with discussion / questions instead of individual lightning talks?
  - ○ May result in people on that panel getting sort of "stuck" there.

Thursday
- ● This was my first connect and I thought it went very well, very smoothly.
- ● Having beginner-focused talks at the beginning of the day was a good idea.
- ● A nice number of tracks / sessions. Not too many (compared to, e.g. 8 tracks)
  - ○ Agree that 4 tracks is a nice number

- Like the 25 min length.
- There was a size issue with the smallest room.
  - Show of hands didn't work super well.
  - We could ask people to indicate on sched.
- For a 55 min session it shouldn't be in the smallest room; it became standing room only.

Sched:
- Are there issues with syncing?
- Do we need to encourage people to download the app?
- Didn't show what the tracks were.
  - Should we do more color coding here?
- Should we force people to use it by just not having the wiki page?

If we're going to play around with mixing presentations and workshops, maybe put CFPs all together.